

Steel-Crete Croquet Rules

Players will play a traditional game of croquet by attempting to hit your ball through a series of wickets in the correct order and eventually hit the final stake. The first player to complete the course wins the game.

Mallet

The length of the mallet shaft may be no longer than 37", and no shorter than 35". The mallet shaft shall be measured from the tip of the shaft to where the shaft is connected to the mallet head. The mallet may not have a diameter larger than 3" and no smaller than 1.5", as well the mallet must not be longer than 8" and shorter than 7". The completed mallet may only be composed of steel and no other materials

Ball

The diameter of the croquet ball may be no larger than 3.25" and no smaller than 2.75". The completed croquet ball may only be composed of concrete and no other materials.

Judging

There will be four different opportunities for each team to be judged as follows

- Winner of the game will receive 5 points, second places will receive 4 points, third place will receive 3 points, so on and so forth
- Points will be awarded for the top five lightest croquet ball and mallet combinations, with the same scoring system as the game winners
- Each team will receive a deduction of .1 points for each ounce of concrete lost from their croquet ball
- Each team will be judged on the aesthetics of their ball and mallet, again scored the same as the game winner and lightness

The winner will be the team that has accumulated the most points.

Notes

Teams will be disqualified for their mallet or ball being out of the specified dimensions as stated above

All players will play at the same time. Players will draw numbers from a hat, and this will determine what order players will hit their balls