



# 2026 CONCRETE CORNHOLE RULES & SCORING

ASCE STUDENT CHAPTER AT THE UNIVERSITY OF MINNESOTA – TWIN CITIES  
ASCE STUDENT CHAPTER AT THE UNIVERSITY OF ST. THOMAS



# BOARD SPECIFICATIONS

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## DIMENSIONS

Each cornhole board (exempting stand) must meet the following specifications:

- 48" length
- 24" width
- 2" thickness
- 6" diameter hole, located 9" from the top of the board and 12" from either side, lacking intentional countersinking or chamfer.
- All dimensions have a tolerance of  $\pm 0.25$ "
- If a board fails structurally or is otherwise nonfunctioning, the team will lose all dimension points and will be removed from tournament play.
- Board weight and dimensions shall be verified at the start of the tournament. Scales will be provided by the hosts.

## MIX DESIGN

- Each competing team shall construct a cornhole board out of concrete using fiber or grid reinforcement.
- All cementitious material and admixtures are permitted.
- Aggregates must be retained on a #200 sieve and at least 75% of aggregate by mass must pass a 1/2" sieve
- Board design must not impede placement of the board on stands.
- Teams must provide their own stand, out of concrete or wood, such that the stand keeps the highest part of the board between 7"-10" above the ground surface
- Mix design, provided [in this format](#), or a format with comparable information, is due on 3/2/2026 to [2026wgls@gmail.com](mailto:2026wgls@gmail.com)

## AESTHETIC DESIGN

- All concrete finish materials permitted.
- Stickers and decals are not permitted.
- Teams are encouraged to be creative with themes and designs, but inappropriate designs shall be penalized by the judges.



# TOURNAMENT RULES

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## TEAMS

- Each school shall be permitted one team of 2-4 players who must all be registered symposium attendees.
- Players may be substituted between games but not during games.
- Only 2 players may play for a team at a given time.

## GAMEPLAY

- Teams will be randomly seeded in a single elimination bracket.
- The end of the boards will be placed 27' away from the front of the opposing board. The front of the opposing board will be considered the throwing line.
- Teammates will be pitching to opposing boards.
- Each game will be played to 21 points. If a team exceeds 21 points, they will "bust" down to 15 points for the next round.
- A round will consist of one player from each team throwing all 4 of their bags, one at a time, switching between opposing players.
- A bag on the board at the end of the round (verified by lifting the front of the board if a bag's placement is in question) is worth 1 point and a bag through the hole is worth 3 points.
- "Net" or cancellation scoring shall be used, such that only one team may score at a time.
- Teams may be removed from gameplay for board failure, failure to conform to mix design rules, or failure to conform to the dimension specifications.
- If a board fails mid-game, the team with the defective board forfeits.
- Players will accept the playing surface and environmental conditions provided.

# SCORING

## RANKED SCORING

The following categories shall be ranked, with the best result receiving 5 points, the second best receiving 3 points, and the third best receiving 1 point:

- Tournament placement
- Board Weight

## DESIGN SCORING

Board dimensions and mix design shall be graded on a pass/fail basis for 10 points each.

Aesthetics design shall be awarded by the judges' discretion, following the guide of the scoring criteria table, up to 5 points.

## SCORING CRITERIA TABLE

Category	Criteria					
Tournament Placement	1st Place pts	5	-	2nd Place 3 pts	-	3rd Place 1 pt
Board Weight	1st Place pts	5	-	2nd Place 3 pts	-	3rd Place 1 pt
Aesthetics	Creative design, well executed. 5pts	Minor issues with design or finishing. 4pts	Moderate effort and execution. 3pts	Major issues with design or finishing. 2pts	Little to no aesthetics effort. 1 pt	
Mix Design	Meets Mix Design rules. 10 pts	-	-	-	Does not meet Mix Design rules. 0 pts	
Board Dimensions	Meets Board Dimension rules. 10pts	-	-	-	Does not meet Board Dimension rules. 0 pts	